

Towards a Formal Approach to Metamodel Evolution

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1 Introduction

Model-driven engineering (MDE) is a trend in software engineering which aims at improving productivity, quality, and cost-effectiveness of software. This is obtained by considering models as first-class entities of the software development process and adopting model transformation to automate the implementation.

The word “model” has different meanings in different contexts. In software engineering, model denotes “an abstraction of a (real or language-based) system allowing predictions or inferences to be made” [4]. Models in software engineering are typically diagrammatic. The word “diagram” has also different meanings in different contexts. In software engineering, diagram denotes a structure which is based on graphs; i.e. a collection of nodes together with a collection of arrows between nodes. Since graph-based structures can be visualised in a natural way, “visual” and “diagrammatic” modelling are often treated as synonyms. In this work, visualisation and diagrammatic syntax are clearly distinguished. That is, the proposed approach focuses on precise syntax and semantics of diagrammatic models independent of their visualisation.

In the context of MDE, models are typically specified by means of modelling languages. Each modelling language has a corresponding metamodel. Models which are specified by a modelling language should conform to the metamodel of the language. Models as well as metamodels undergo a complex evolution during their life cycles. As a consequence, when a metamodel is modified, models conforming to this metamodel should be migrated in such a way that they conform to the modified version (see Fig. 1). This problem is referred to as metamodel evolution in the literature [2].

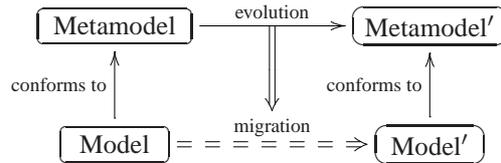


Figure 1: Metamodel evolution and model migration

Model migration can be achieved by means of model transformations, which are usually described by a set of transformation rules. In this sense, automatic model migration implies automatic definition of transformation rules. Unfortunately, this is not always feasible [2]. An interesting challenge is then to identify the metamodel modifications which allow for automatic derivation of transformation rules. Moreover, another challenge is to provide a precise characterisation of the conditions under which these transformation rules generate a model which conforms to the modified version of the metamodel. This work presents some ideas towards a formal approach to metamodel evolution which addresses these challenges. The proposed approach is based on the Diagram Predicate Framework (DPF) [7, 5, 8, 6] which provides a formalisation of (meta)modelling and model transformation based on graph theory [3] and category theory [1].

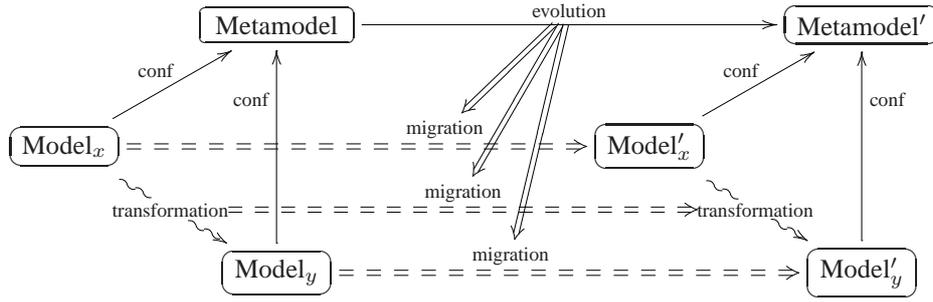


Figure 3: Functorial properties of model migration

- For a rule $r : \mathcal{L} \rightarrow \mathfrak{R}$ the semantics $\llbracket r \rrbracket : \text{Inst}(\mathcal{L}) \rightarrow \text{Inst}(\mathfrak{R})$ can be any mapping satisfying the condition that for all instances $(I^{\mathcal{L}}, \iota^L) \in \text{Inst}(\mathcal{L})$ the back face is a pullback.
- If the bottom face is a pushout, then the front face and the right face have to be pullbacks.

Another interesting research line in this topic is the ability to also obtain higher order transformation rules from metamodel modifications. Higher order transformation rules have as their input and output other transformation rules. In this way, the technique outlined above may be used to transform both models and relations between them. Hence, it would be appropriate to consider under which conditions model migration has functorial properties (see Fig. 3).

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