Correctness of Constraint-Aware Model Transformations

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Outline

Introduction

Diagram Predicate Framework

Correctness of Model Transformation





Model-Driven Engineering (MDE)

- In model-driven engineering, models are
 - Primary artefacts
 - Used to specify, generate and maintain code
 - Manipulated by model transformations
- Advantage
 - Productivity is greatly improved
 - Consistence between models is assured





Model Transformation

- Model transformation is automatic
 - Platform Independent Model (PIM) \rightarrow Platform Specific Model (PSM)
 - $\bullet \;\; \mathsf{Model} \to \mathsf{executable} \; \mathsf{code}$
 - Model refactoring
- Improves the software development productivity and quality





Model Transformation

- Model transformations:
 - ullet Source models o Target models
- Model transformation rules:
 - Source metamodel \leftrightarrow Target metamodel
- Given a source model and a set of model transformation rules, we use the following transformation process:
 - Find a suitable rule
 - Change on the source model according to the rule
 - Generate a new model which satisfies the target metamodel
 - Repeat the process until there is no suitable rule found



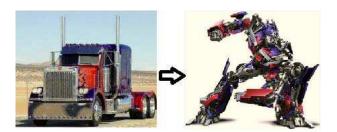


• Software programs need validation before deployment





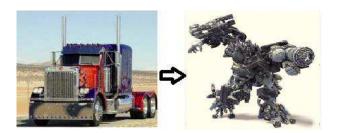
Model transformations must also be reliable







Model transformations must also be reliable







- Model transformation rules are designed manually
- In order to ensure reliability, it is necessary to check the correctness of the model transformation





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- A fully diagrammatic specification framework for MDE
- Aims to be a diagrammatic formalism to define and reason about models and model transformations

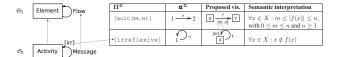






 Models are formalized as diagrammatic specifications which consist of an underlying graph structure together with a set of atomic constraints



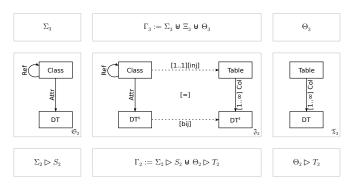


A modelling language is formalized as a modelling formalism $(\Sigma_2 \rhd S_2, S_2, \Sigma_3)$

- Specification S_2 represents the metamodel of the language
- Signature Σ_3 contains predicates which are used to add constraints to the metamodel S_2
- Typed signature $\Sigma_2 \rhd S_2$ contains predicates which are used to add constraints to the specification S_1 that are specified by the modelling formalism

Constraint-Aware Model Transformation

Joined Modelling Formalism

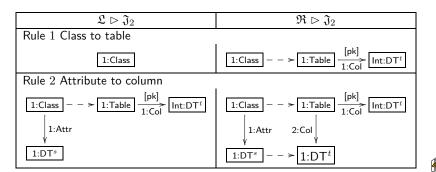






Constraint-Aware Model Transformation

Model transformation rules



Outline

Correctness of Model Transformation





A match of a rule:

 It exists a graph homomorphism from the left hand side of the rule to the model

If a match of a rule is found in a model, we say that the rule is applicable to the model.

A model transformation is correct if:

 For any valid source model, a sequence of applicable rules which constructs a valid target model can be found





Rule application strategy

- When several rules are applicable at the same time
- When several matches of a rule are found in the model





Which method to use

For correctness of program:

- Testing: Never completely identify all the defects
- Theorem provers: Need a mathematical formalization of the program and involves human activities
- Model checkers: State explosion problem





Which method to use

Model transformations are automatic

- Run automatic tests of model transformations
- A sequence of applicable rules to constructs a desired target model
- Feedbacks assisting the designers to correct the rules





Which method to use

- For any determinstic program, each input only have one execution path
- For a model transformation, several different sequences of applicable rules may exist
- Model checker can check all the possible sequences





Model Checking

Model checking is an automatic way to verify that a model satisfies a given specification

Model is represented as a Kripke structure



- Specification is formalized in temporal logic, CTL or LTL
- $E[(\neg selection) U(brew)]$



Verification Process

Given

- Joint modelling formalism (JMF), including the source metamodel (SMM) and the target metamodel (TMM)
- Transformation rules (MTRs)
- Source model (SM)

A kripke structure can be constructed through this procedure





We define a initial state i representing SM

- For each state $s \in S$ and for every MTR $r: \mathfrak{L} \rhd S_2 \hookrightarrow \mathfrak{R} \rhd S_2$ we check $IsMatch(Model, \mathfrak{L} \rhd S_2)$. If it is true, the rule is applicable
- For each state $s \in S$ and for every applicable MTR $r: \mathfrak{L} \rhd S_2 \hookrightarrow \mathfrak{R} \rhd S_2$, we define a new state $r(s) \in S$ and a transition $t: s \to r(s)$





Verification Process

Correctness property:

In the future there is a state where no more rule is applicable and from this state a valid target model can be derived. In CTL, it is formalized as

EF! AnyRule Applicable (Model, MTRs) && Is Instance of (get Target Model (Model), TMM)





Future Work

- Find a suitable way to make rule application terminate
- Find way to implement the approach
- Find way to evaluate the approach
 - Efficency of checking
 - Number of states handled by the model checker





Thank you!

Questions?

For more information visit: http://dpf.hib.no/



